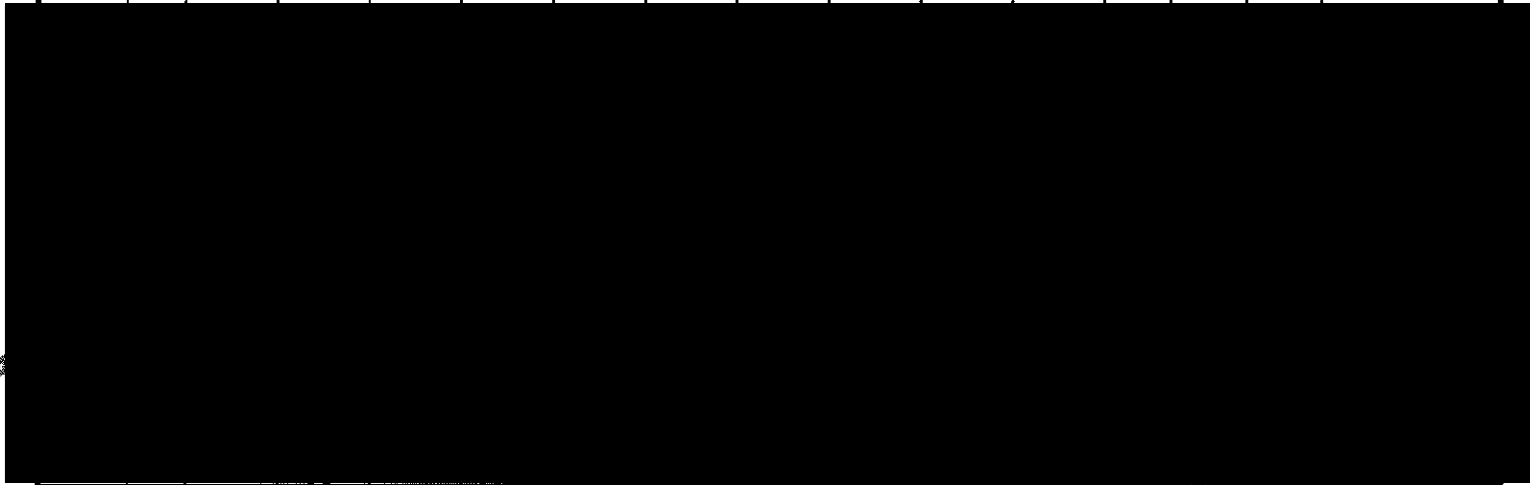


4-H SHOWMANSHIP

Entry		-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										F&E	Total Penalty	Score	Comments
		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		W	T	stop 150	stop 150	insp	270	W							



28	Penalty		1				1								
	Maneuver	0	0	+1/2	0	0	0	0				3		71 1/2	
97	Penalty					1	1					1			Do not Reposition extra credit
	Maneuver	-1	-1	0	-1/2	-1	-1	-1/2						0	
155	Penalty		1	3			3					1		58	Pay roll End of race
	Maneuver	0	-2	-2	-1/2	0	-1	-1/2							
	Penalty														
	Maneuver														
	Penalty														
	Maneuver														
	Penalty														
	Maneuver														

FORM AND EFFECTIVENESS: Excellent (5) Very Good (4) Good (3) Average (0)

March 31, 2021

Judge's Signature

[Handwritten Signature]

4-H WESTERN/ENGLISH TRAIL

Obstacle
Description

Jog & skid
Lope RL
Jog legs
Walk right
& back
Walk chute
Stop back
270 right
LL back
around
Jog legs back
to back walk
RH pick
up
Jog, stop
halt turn

ENTRY # Obstacle 1 2 3 4 5 6 7 8 9 10 TOTAL PLACE

[Redacted area for entry details]

Comments:

1 #155	Penalty	0		11	11			0				0	/
	Maneuver	-1 1/2	0	0	0	0	-1	-1 1/2	0	-1 1/2	0	0	

Comments: Two hand shank

2 #97	Penalty	0		11	0				1	0	0	0	/
	Maneuver	-1	0	-1	-1 1/2	\	\	0	-1 1/2	-1 1/2		0	

Comments: Grabbed w/ 2nd hand

3 #28	Penalty			1	111			1				71	1
	Maneuver	1	1	0	0	1	1	1	0	0	1	71	

Comments: shorten reins, maybe shorter set?

	Penalty												
	Maneuver												

Comments:

4-H WESTERN HORSEMANSHIP

JUDGE Jaci Brown

CLASS Intermediate

DATE 7/25/26



COLORADO STATE UNIVERSITY
EXTENSION

Scoring: 0-infinity, with 70 denoting an average performance. Each maneuver scored: +3 Excellent, +2 Very Good, +1 Good, 0 Average or Correct, -1 Poor, -2 Very Poor, -3 Extremely Poor.

Overall horsemanship, form and effectiveness: scored from 0 to 5 with 0 to 2 Average, 3 Good, 4 Very Good, 5 Excellent.

Minor One (1) Point Penalties: Break of gait at walk/trot or wrong lead up to 2 strides; Over/under turning 1/8 of designated turn; Over cueing with reins and/or legs; Reins too long /short or uneven; Failure of horse to stand still at end of pattern; Obviously looking for lead, Tick or hit of cone.

Major Three (3) Point Penalties: Not performing the specific gait or not stopping within 10 feet (3 meters) of designated location; Incorrect lead for more than 2 strides; Break of gait at the lope (except when correcting an incorrect lead); Break of gait at walk or jog for more than 2 strides; Over or under turn from 1/8 to 1/4 turn.

Severe Five (5) Point Penalties: Blatant disobedience including kicking, pawing, bucking, and rearing; Loss of stirrup or rein; Touching the horse or saddle; Cueing with the end of the romal; Spurring in front of the cinch; Use of free hand to instill fear or praise.

Zero Scores (Eligible for placing but not above anyone receiving a score above zero): Off pattern; Wrong side of cone or knocking over cone; Failure to perform or achieve the specified gait or lead; Over /under turn more than 1/4 turn.

Disqualifications (should not be placed): Loss of control of the horse; Illegal Equipment or illegal use of hands on reins; Fall by horse or exhibitor (pg. 7 rule 40 and 41); Abuse of horse or schooling.

Maneuvers the Judge may include in patterns (care should be taken that requested maneuvers not exceed rider's ability)

Unrated and Advancement Level I Riders: Individual performance on the rail; Circle at jog or lope on the correct lead; Lope and balanced gradual stop; Back

Level II Riders: Any of the above; Simple lead change. (Simple change is when the horse is brought back to a jog at the point of change and transition to a lope on the opposite lead.); Figure 8 at lope on correct lead, demonstrating simple change of leads. Figure 8 should be started in center of two circles so one lead change is shown; Ride without stirrups; Turn on forehand, 90° or 180°; Turn on hindquarter, 90° or 180°

Level III Riders: Any of the above; Figure 8 at lope on correct lead executing a flying change of lead; Execute flying change of lead at each change of direction on a serpentine; Execute a smooth, balanced stop; Controlled turn on hindquarters (at least 180° turn both directions); Side pass either direction; Extended gaits; Counter-canter; Turn on forehand 360°; Turn on hindquarter 360°; Two track at a walk or jog (either or both directions)

Level IV Riders: Any of the above; Roll backs; Two track (either or both directions), any gait; Flying change of lead on straight away; Spins; Sliding Stops

FORM AND EFFECTIVENESS: Excellent (5) Very Good (4) Good (3) Average

Entry	Maneuver Description	-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										F&E	Total Penalty	Score	Comments
		1	2	3	4	5	6	7	8	9	10				
28	Penalty														
	Maneuver	0	+1/2	-1/2	0	+1/2	0	0				1		72.5	Close first romal
47	Penalty														
	Maneuver	0	0	-1/2	0	-1/2	0	0						0	Knocked cone two handed
155	Penalty														
	Maneuver	0	0	0	0	0	0	0						0	two handed shank bit wrong cone
	Penalty														
	Maneuver														
	Penalty														
	Maneuver														

4-H REINING JUDGES CARD

JUDGE Jaci Brown
 CLASS Intermediate
 DATE 7/25/25



Colorado State University
 EXTENSION

Scoring Scale: Scoring will be on the basis of 0 to infinity, with 70 denoting an average performance. The judge will score each maneuver based on the performance of the horse and add or subtract penalties and/or maneuver scores from 70.

+1½ Excellent +1 Very good +½ Good 0 Correct -½ Poor -1 Very poor -1½ Extremely poor

½ POINT PENALTIES

- A delayed change of lead by one (1) stride where the lead change is required
- Starting circle at a jog or exiting rollbacks at a jog up to two (2) strides.
- Over or under spinning up to one eighth (1/8) of a turn. A horse can only be assessed one over or under spin penalty per maneuver.
- Failure to remain a minimum of twenty (20) feet from the side of the arena when approaching a stop and/or rollback.
- Failure to remain a minimum of 10 feet from either side of the center of the arena when approaching a stop and/or rollback; for small arenas, the distance will be at the judge's discretion.

1 POINT PENALTIES

- Each time the horse is out of lead (accumulative, one point for each quarter of a circle or any part thereof)
- Over/under spinning from 1/8 to 1/4 of a turn
- When run around is required, failure to be in correct lead when rounding the end of the arena: from the turn to the half-way point at the end wall is 1 point and beyond the half-way point to the beginning of the run down an additional point.

2 POINT PENALTIES

- Failure to go beyond markers on stops or rollbacks
- Break of gait, except where a simple change is called for (patterns A-K, Level I and II)
- On walk in patterns, loping prior to reaching center or failure to stop or walk before executing a lope departure.
- On run in patterns, failure to be in a lope prior to the first marker
- Freezing up in spins or rollbacks
- Starting circle or exiting rollback at a jog more than two strides but less than ½ circle or ¼ length of arena

5 POINT PENALTIES

- Spur in front of the cinch
- Use of free hand to instill fear or praise
- Holding saddle with free hand
- Blatant disobedience (kicking, biting, bucking, rearing)

ZERO SCORE: Not eligible to place

- Failure to complete pattern as written
- Performing the maneuvers other than in the specified order
- Inclusion of maneuvers not specified, including backing more than two strides, turn of more than 90 degrees where not specified
- Equipment failure that delays completion of pattern
- Running away or failing to guide where it becomes impossible to discern whether the entry is on pattern
- Jogging an excess of ½ circle or ¼ length of the arena while starting a circle, circling or exiting a rollback (except when required in the pattern)
- Over spins of more than ¼ turn
- More than one finger between reins,
- Changing hands on reins
- Use of two hands (exception junior horses ridden in a snaffle or hackamore)
- Fall to ground of horse or rider
- Balking or refusal of command
- When going to and coming out of a rollback in a pattern requiring a run-around, a rollback that crosses the center line.

NO SCORE (disqualification) Use of illegal equipment, Willful abuse of an animal while in the show arena, Using reins or romal as a whip

ENTRY #	Maneuver	Maneuver Description										Total Penalty	Final Score	Place
		1	2	3	4	5	6	7	8	9	10			
28	Penalty												70.5	
	Score	0	0	+1/2	0	0	0	-1/2	0	+1/2	0			

Comments:

97	Penalty												0	
	Score	0	-1/2	0	+1/2	+1/2	0	-1/2	0	-1/2	0			

Comments:

155	Penalty												2	66 1/2
	Score	0	0	-1/2	0	0	0	-1	0	0	0			

Comments:

	Penalty													
	Score													

Comments:

Judge's Signature Jaci Brown

4-H WESTERN RIDING JUDGES CARD



JUDGE Jaci Brown
 CLASS Intermediate
 DATE 1/25/25

COLORADO STATE UNIVERSITY
 EXTENSION

Scoring Scale: Scoring will be on the basis of 0 to 100, with 70 denoting an average performance. The judge will score each maneuver based on the performance of the horse and add or subtract penalties and/or maneuver scores from 70.

+1½ Excellent +1 Very good +½ Good 0 Correct -½ Poor -1 Very poor -1½ Extremely poor

½ POINT PENALTIES

- A. Tick or light touch of log
- B. Hind legs skipping or coming together during a lead change
- C. Non-simultaneous lead change (front to hind or hind to front)

1 POINT PENALTIES

- A. Break of gait at walk or jog up to two strides
- B. Hitting or rolling log
- C. Out of lead more than one stride on either side of designated lead change area
- D. Splitting the log (log between the two front or two hind feet) at lope

3 POINT PENALTIES

- A. Not performing specific gait (jog or lope) or not stopping when called for in the pattern, within 10 feet of the designated area
- B. Break of gait at lope
- C. Out of lead at or before the marker prior to the designated change area
- D. Out of lead at or after the marker after the designated change area
- E. Additional lead changes anywhere in the pattern (except when correcting an extra change or incorrect lead)
- F. In pattern A or 1, failure to start the lope within three strides or 30 feet after crossing the log at a jog
- G. Break of gait at walk or jog for two or more strides
- H. Flying lead change where simple lead is required (Patterns A, B, C, D, E, F)
- I. Simple lead change where a flying lead change is required (Pattern 1, 2, 3, 4)

5 POINT PENALTIES

- A. Out of lead beyond the next designated change area (failure to change, cross-canter; two consecutive failures to change would result in two five point penalties)
- B. Blatant disobedience (biting, kicking out, bucking, etc.)

Disqualified or 0 SCORE: not to be placed

- A. Illegal equipment
- B. Willful abuse
- C. Off course
- D. Knocking over markers
- E. Completely missing log
- F. Major refusal (stop and back more than two strides four steps with front legs)
- G. Major disobedience (rearing, schooling)
- H. Failure to start lope prior to end cone in pattern one
- I. Failure to change leads four or more times

Some patterns require simple lead changes based on level. When simple lead changes are required, a flying lead change should be penalized and not be scored higher than a well-executed simple lead change.

When levels are mixed and the judge agrees, properly executed flying changes will score higher than simple changes on all patterns.

ENTRY #	Maneuver	Maneuver Description												Total Penalty	Final Score	Place
		1	2	3	4	5	6	7	8	9	10	11	12			
28	Penalty							3						3	70½	
	Score	+½	0	+½	+½	0	+½	0	+½	+½	+½					

Comments:

97	392	Penalty		1				3		3				7	62	
		Score	0	-½	0	0	0	0	-½	-½	+½					

Comments:

155		Penalty		1											0	wrong lead 2 handed shank
		Score	0	-1	-1	0	0	-½	-½	-½	-1	0				

Comments:

		Penalty														
		Score														

Comments:

		Penalty														
		Score														

Comments:

Judge's Signature

Jaci Brown